## Newfound Cal Ripken Local League Rules for Baseball

## Majors

- 6 inning games
- Time limit: No new inning may start after 2 hours
- Standard pitching rules apply per Rule Book (innings). Teams must keep track of pitch count in their official team scorebooks & report pitch count along with game results to TTCC.
- Standard substitution rules apply
- Extra Player ("EP") permitted (allowing for a 10<sup>th</sup> batter in the lineup)
- 10 run rule: When one team is ahead by 10 or more runs after 4 innings have been completed (or 3.5 innings if the home team is ahead), the game is over
- Dropped third strike rule is effective

## Minors

- 6 inning games
- Time limit: No new inning may start after 2 hours
- Standard pitching rules apply per Rule Book (innings). Teams must keep track of pitch count in their official team scorebooks & report pitch count along with game results to TTCC.
- Continuous batting order all players are in batting order, free substitution in the field is permitted except for pitchers
- Baserunning: Stealing home on a wild pitch or passed ball is not permitted prior to second week
  of May. As of 3<sup>rd</sup> week of May, standard baserunning rules apply per Rule Book
- 10 run rule: When one team is ahead by 10 or more runs after 4 innings have been completed (or 3.5 innings if the home team is ahead), the game is over
- 5 run rule: When one team scores 5 runs in one inning, the inning is over regardless of the number of outs. If the 5<sup>th</sup> run scores in the middle of a play, all runs scoring during that play count. This rule does not apply during the last inning.

## **Rookies**

- 4 inning games
- Time limit: No new inning may start after 1.5 hours
- Continuous batting order all players are in batting order, free substitution in the field is permitted
- Maximum of 5 pitches per batter (7 pitches if coach pitch). If the ball is not put in play after 5 pitches the batter is out, unless the 5<sup>th</sup> pitch is hit foul, allowing for another pitch. A coach may use his/her discretion if a pitch is unhittable. 3 swings & misses will result in a strike out.
- Batting order rule: When one team has batted through its entire batting order in one inning, the inning is over regardless of the number of outs. If 3 outs are achieved before batting through the entire order, the inning is over.
- If a team has 10 players, a 4<sup>th</sup> outfielder may be used. If a team has 11 players, a 5<sup>th</sup> infielder may be used. There should only be 1 player in the pitcher's position.