

4th-6th Graders (4-6):

- Ball size: #4 or 5
- Teams will consist of no less than 8, and no more than 15 registered players
- Game play will consist of 8 vs. 8 up to 11 vs. 11, including a goalkeeper
- Modified field & goals will be used closer to regulation size at this level
- Game time will consist of two 25 minute halves, with a 5-minute half-time period
- Rules may vary depending on what town we play in – home field rules will apply

TTCC will try to provide refs for these games, but that's not guaranteed, so coaches should be prepared to officiate the games if necessary.

PLAYING RULES:

- Playing time: Equal play time is the goal for all, unless the player is unwilling or unable.
- Substitutions: It is suggested that coaches substitute players at the same times during the game – 1) In the middle of the first half of play, 2) In the middle of the second half of play, 3) At half time and 4) In case of an injured player substitution.
- Headers: No heading the ball at any level, headers will result in an indirect kick.
- Slide-tackling: No slide-tackling at any level, slide tackling will result in an indirect kick.
- Off-side: There is no offside rule for K/1 & 2/3. Off-sides will be enforced at 4-6.
- Penalty Kick: There are no penalty kicks for K/1 & 2/3. Penalty kicks will be used at 4-6.
- Free Kick: For K/1 & 2/3 – All fouls shall result in an indirect free kick with opponents 3 yards away for K/1, 6 yards away for 2/3. No kicks should be taken by the attacking team within 3 yards of the defender's goal for K/1 and within 6 yards for 2/3.
 - **Free Kicks (4-6 Only)** – In order to better prepare our players for the transition to the middle school and/or travel teams. Free Kicks at the Grades 4-6 level will be direct and indirect depending on the type of infraction that occurred during the game of play. The simple difference between the two is this: On a direct kick, you can score by kicking the ball directly into the goal. On an indirect kick you cannot score. An indirect kick must be touched by another player before it can go into the goal – that is the kicker and a second person.
 - A direct kick is awarded when there is a handball or fouls that include physical contact including, but not limited to pushing, tripping, kicking, etc...
- An indirect kick is awarded for obstruction, offsides, dangerous plays (playing the ball while on the ground), dissent towards a player, coach, or official, and handling of a ball by a goalkeeper that was intentionally played with the foot to them by their own team. Other situations may also
- Goal Kick: The kick may be taken within 3 yards from the goal line and the opponents must be 3 yards away for K/1 and 6 yards away for 2/3. 4-6 take goal kicks from anywhere within the goal area and opponents must stay outside the penalty area.
- Corner Kick: Opponents must be 3 yards away from the ball for K/1, 6 yards away for 2/3 and 10 yards for 4-6.
- Throw in: A second throw-in should be allowed if the player makes an improper throw-in on the initial attempt for younger levels. Coaches should explain and demonstrate the proper method.