

Kindergarten & 1st Graders (K/1):

- Ball size: #3
- Teams will consist of no less than 6, and no more than 12 registered players
- Game play will consist of 3 vs. 3 up to 6 vs. 6, with no goalkeepers (ideal is 4 vs. 4 with 2 offense & 2 defense)
- Field size (in yards) will be approximately 30X20 (LXW)
- Goal size will be approximately 4x6 feet
- Game time will consist of four 5-minute quarters, with a 5-minute half-time period

Coaches officiate the games at this level**PLAYING RULES:**

- Playing time: Equal play time is the goal for all, unless the player is unwilling or unable.
- Substitutions: It is suggested that coaches substitute players at the same times during the game – 1) In the middle of the first half of play, 2) In the middle of the second half of play, 3) At half time and 4) In case of an injured player substitution.
- Headers: No heading the ball at any level, headers will result in an indirect kick.
- Slide-tackling: No slide-tackling at any level, slide tackling will result in an indirect kick.
- Off-side: There is no offside rule for K/1 & 2/3. Off-sides will be enforced at 4-6.
- Penalty Kick: There are no penalty kicks for K/1 & 2/3. Penalty kicks will be used at 4-6.
- Free Kick: For K/1 & 2/3 – All fouls shall result in an indirect free kick with opponents 3 yards away for K/1, 6 yards away for 2/3. No kicks should be taken by the attacking team within 3 yards of the defender's goal for K/1 and within 6 yards for 2/3.
- Goal Kick: The kick may be taken within 3 yards from the goal line and the opponents must be 3 yards away for K/1 and 6 yards away for 2/3. 4-6 take goal kicks from anywhere within the goal area and opponents must stay outside the penalty area.
- Corner Kick: Opponents must be 3 yards away from the ball for K/1, 6 yards away for 2/3 and 10 yards for 4-6.
- Throw in: A second throw-in should be allowed if the player makes an improper throw-in on the initial attempt for younger levels. Coaches should explain and demonstrate the proper method.